

**AUSTRALIAN AIR LEAGUE**  
**NEW SOUTH WALES GROUP**



**2023 GROUP REVIEW**

**BLACKTOWN SHOWGROUNDS,  
KENT ST, BLACKTOWN  
29TH OCTOBER 2023**

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# GENERAL INFORMATION

## 1.0 Intention

- 1.1 The New South Wales Group Annual Group Review and Field Competitions will be conducted on Sunday 29<sup>th</sup> October 2023 at Blacktown Showgrounds, Richmond Rd, Blacktown.
- 1.2 **All Squadrons are required to attend** and are directed to take part in the Afternoon Parade. Squadrons with enough members to take part in Section Drill are also expected to compete in at least that competition.
- 1.3 All members of the New South Wales Group are requested to convey to as many parents and friends as possible an invitation to attend on this day where appropriate.

## 2.0 Dress

- 2.1 Members are required to wear full Australian Air League uniform as laid down in Section 18 of the Australian Air League Manual.
- 2.2 Medals and Decorations must be worn for the afternoon parade. Only medals and badges authorised by the Australian Air League, and for which the member has an authority card, are to be worn.
- 2.3 Jumpers are not to be worn during competitions or for the final parade but may be worn at all other times where required.
- 2.4 Officer Tunics are only required for the Afternoon parade. During the day officers are not required to wear their Tunics, however, rank epaulettes must be worn on the Uniform Shirt.
- 2.5 Membership Cards and Authority Cards must be carried for all rank, badges and medals worn.
- 2.6 Members are also reminded that when travelling to and from the Group Review that their uniforms must be full and correct.
- 2.7 Members not in full and correct uniform will not be allowed to compete or take part in the Afternoon Parade, in Field Competitions and in Solo Competitions. All Wing and Squadron OCs are expected to strictly enforce this directive.

## 3.0 Duty of Care to Members

- 3.1 It is the responsibility of all Squadron OCs to ensure that the members of their Squadron are fit and well throughout the day. Members who are feeling ill should not be allowed to take part in competitions or the afternoon parade.
- 3.2 Squadron OCs are to ensure members are provided with adequate shade, refreshments and sun protection at this Review.
- 3.3 Any injured or ill members are to be immediately referred to the designated Review First Aid Officer.
- 3.4 Wing OCs will ensure Squadron OCs within their Wing follow these directives.

## 4.0 Non-Smoking Event

- 4.1 As per the Australian Air League's policy on smoking, the New South Wales Group Review is a non-smoking event. All personnel are to strictly follow this directive. No person attending, including non-members, will be allowed to smoke.

## 5.0 Parking

- 5.1 Parking is available via the entrance from Kent Street. There will be parking set aside for Review Staff. Parking Passes will be issued at a later date by the GFC.

## 6.0 Duty Squads and Duty NCO

- 6.1 The Morning Duty squad is **Kerr Wing**.
- 6.2 The Afternoon Duty squad is **Hinkler / Ulm Wing**.
- 6.3 The Wing OC is to ensure all members of their Wing are available and present for duty when rostered. Duty Wing OCs and the Duty NCO should contact the GFC for further instructions.

## 7.0 Canteen

- 7.1 A canteen will be operating on the day. No units are permitted to sell food or refreshments other than the authorised canteen operators. Canteen will be operated by the Blacktown Rotary Club.
- 7.2 Units and individuals are also not permitted to sell other items, such as souvenirs or fund raise on the day without the prior permission from the Group Field Commissioner.

## 8.0 Competition Timetable

- 8.1 This year there will be a competition timetable in place
- 8.2 The Competitions are broken down into three (3) **90mins** blocks
- 8.2.1 **Block 1** – 0900hrs to 1030hrs
- 8.2.2 **Block 2** – 1030hrs to 1200hrs
- 8.2.3 **Block 3** – 1200hrs to 1330hrs
- 8.3 Please note that ball games will take place prior to Block 1
- 8.4 Wings will be assigned competitions to complete within each time block. It is the responsibility of each squadron to ensure they complete the competition within the allocated time block.
- 8.5 Members attending Solo competitions will need to ensure they fit within this timetable.  
**Members tied up with Solo competition will not be a valid reason to miss completing competitions within the allocated time blocks.**

## 9.0 Timetable

- 9.1 Refer to [Appendix A](#)

# FIELD COMPETITIONS

## 10.0 Field Competition Staff

10.1	Review Marshal	Gp. Comr. B. Fox
10.2	Review Adjutant	Wg. Cpt. Scott Marks
10.3	Band Marshal	Gp. Lt. C. Bailey
10.4	Review Registrar	TBA
10.5	Review Recorder	Mr Roy Fox

## 11.0 Competition Areas

- 11.1 The reporting tent for all competitions (solo and field) will be situated at the entrance to the grounds. Refer to [Appendix C](#), Field Competitions Map for more details.

## 12.0 General Conditions of Entry to Field Competitions

### 12.1 **Age Limits**

The following age restrictions apply for competitions:

- 12.2 Members competing as NCOs or cadets must be under the age of 18 as at 29th October 2023
- 12.3 Members over the age of 18 as at 29th October 2023 cannot compete, unless the competition allows for Officers to compete (i.e. Open Solos, Officer Section, Squad Drill, and Band Drill).
- 12.4 Exceptions apply for Officer Section Drill, Squad Drill, and Band Drill competitions – see sections 19.0, 23.0, and 24.0 respectively for further details.

### 12.5 **Uniform Requirements**

Members competing in field competitions must be wearing full and correct Australian Air League uniform – see [2.0](#) above.

### 12.6 **Membership Requirements**

All members competing in field competitions must be current financial members of the Australian Air League. Members competing must have membership cards or proof of current membership (e.g. copy of receipt of joining fee).

### 12.7 **Entry to Competitions**

Squadrons wishing to enter morning competitions must do so by completing the online form located here (<https://review.nsw.airleague.com.au>)

### 12.8 **Entry Cut-Off Date**

Entry online must be completed by **Sunday 15<sup>th</sup> October 2023**.

- 12.9 No entries will be accepted on the day, as judging sheet will not be provided. It is up to the Squadron and Wing OC's to ensure all competing Units and Members have been entered by cut-off date per 12.8.

### 12.10 **Entry to Competition Areas**

No person other than those in charge of or participating in the competing unit is allowed onto the competition area during the competitions without prior consent of competition staff or in an emergency. **Any persons found in the competition areas may be liable for their competing unit disqualification.**

- 12.11 **Any photography must be taken outside the competition area. Any person found taking any photos/videos within the competition area is liable for the disqualification of the competing unit.** Squadron OC's are to ensure all persons in

attendance are to adhere with the above. Allowance for any person must be made to the Review staff by 15<sup>th</sup> October 2023.

12.12 **Communication with Judges**

Only competition staff may communicate with judges. Units whose members and associates who do not adhere to this requirement are liable for disqualification.

12.13 **Correcting Step in Competitions**

NCOs in charge of competing units may, with discretion, correct the step if required. However, points will be deducted appropriately if they do so.

12.14 **Protests and Disqualifications**

12.14.1 All protests must be lodged with the Review Marshal within thirty (30) minutes of the completion of the concerned unit's competition. **No protest will be accepted after this time limit.**

12.14.2 Should a dispute arise over any decision, it will be referred to the Chief Marshal whose decision shall be FINAL.

12.14.3 **Any Unit found cheating or being in any other way dishonest may find they are disqualified from all competitions.** Dishonest behaviour includes, but is not limited to, fielding NCOs with incorrect rank, competitors competing below their age groups, fielding non-financial members in competitions and interfering with the running of competitions.

12.14.4 The NSW Group relies on units' honesty and sense of fair play when entering competitions. Field Competition Staff (as listed in Section [10.0](#)) on the day however have the right to ask for proof of age, membership and/or rank where deemed necessary.

12.15 **Judging**

12.15.1 Units will be judged on the following:

On each Marker	Between each Marker
Correct order given - NCO	Step – Unit members are in the correct step
Correct Drill Movement performed	Step Length
	Heads
	Arm Swing
	Dressing
	Tempo – Steps per Minute

12.15.2 All of the above items will be judged as defined in the Australian Air League Manual.

12.15.3 1 point will be added for any mistake made against the above.

## 13.0 Uniform Inspections

- 13.1 Members will be required to carry their New South Wales Group-issued Membership ID Card (QR code). This barcode will be scanned to register each members' uniform inspection results.
- 13.2 This will be the only uniform inspection conducted on the day and the points the member lost will be carried over to each competition in which they compete (i.e. when a member reports to compete). However, when member reports for competitions, a general check of the uniform will be conducted (i.e. Shirts tucked in, no food on shirts, dirt on pants) before the unit can compete.
- 13.3 If it is found the uniform is not of a required standard, the unit will not be allowed to compete until this is corrected.
- 13.4 Units are to report for Uniform Inspections before heading to Static Competitions, uniform judges will confirm if an inspection has already taken place. If not, the Uniform will be inspected at this point of time.
- 13.5 Members are required to always carry their Membership ID Card.
- 13.6 Please note members are required to have all authority cards with them for Uniform Inspections. Judges will check the following:
  - 13.6.1 Membership Card
  - 13.6.2 Rank Authority Card
  - 13.6.3 Special Awards Authority Card
  - 13.6.4 Member has the correct number of authority cards for the badges on their uniform
- 13.7 This system will also be used to ensure members are eligible to compete in the competition

## 14.0 Reporting for Competitions

- 14.1 When a unit is reporting for competitions, the whole unit will need to be ready to enter the competition field. Only the unit NCO is required to report to the reporting table.
- 14.2 After reporting, the Unit NCO will form up their unit ready for the Uniform Judges. The Uniform Judges will link each member to the competitions and will conduct any outstanding uniform inspection, and confirm unit compliance.
- 14.3 Member must have their Membership ID Card present when reporting for competitions.
- 14.4 Squadrons with multiple units competing in the same competition are not required to send all units at the same time (as in the past). When members are scanned and assigned to the judging sheet, the system will validate members are eligible to compete in the competition.
- 14.5 The removal of the need for units to report at once is to allow squadrons to better plan when and where their members are competing.

## 15.0 Competition Points

- 15.1 Each mistake noticed by each judge will incur a one (1) point lost in each competition
- 15.2 These points are then weighted to favour the Field portion to determine the overall result
- 15.3 The Points will be weighted in the following manner:
  - 15.3.1 Uniform = 20%
  - 15.3.2 Static = 30%
  - 15.3.3 Field = 50%



## 16.0 Squadron Section Drill

- 16.1 All Squadrons may compete in Section Drill provided they have the correct complement.
- 16.2 All members competing must be under the age of 18 as at 29th October 2023.
- 16.3 All members in the Section must be from the same squadron.
- 16.4 Only one entry per Squadron is allowed.
- 16.5 This competition is open to Squadrons only.
- 16.6 Small Squadrons will be allowed to combine under 1 Squadron to allow entry. The Squadrons combining should be from the same Wing.

### 16.7 Complement Requirements:

- 16.7.1 *Total Number:* **6** including NCO in charge. Sections must have the full complement of 6 otherwise they are deemed to be non-competitive.
- 16.7.2 *NCO in Charge:* NCO in charge should be a Corporal. Where not available, a Leading Cadet may be used. Where no NCOs are available, a Cadet may be used. NCOs of a higher rank than Corporal cannot compete in Section Drill.
- 16.7.3 *Section Members:* Must have **5** Cadets or Leading Cadets and no Corporals in the section. If Leading Cadets are present in the section, a Leading Cadet must be the marker. No section member can out rank the NCO in charge.

### 16.8 Section Drill Diagram

- 16.9 The following describes the orders and diagram to be used for Section Drill Competitions (Squadron, Junior, Wing and Officer Competitions). This information is in line with Section 12 of the Australian Air League Manual Revision 5.

**16.10 Fall in Orders**

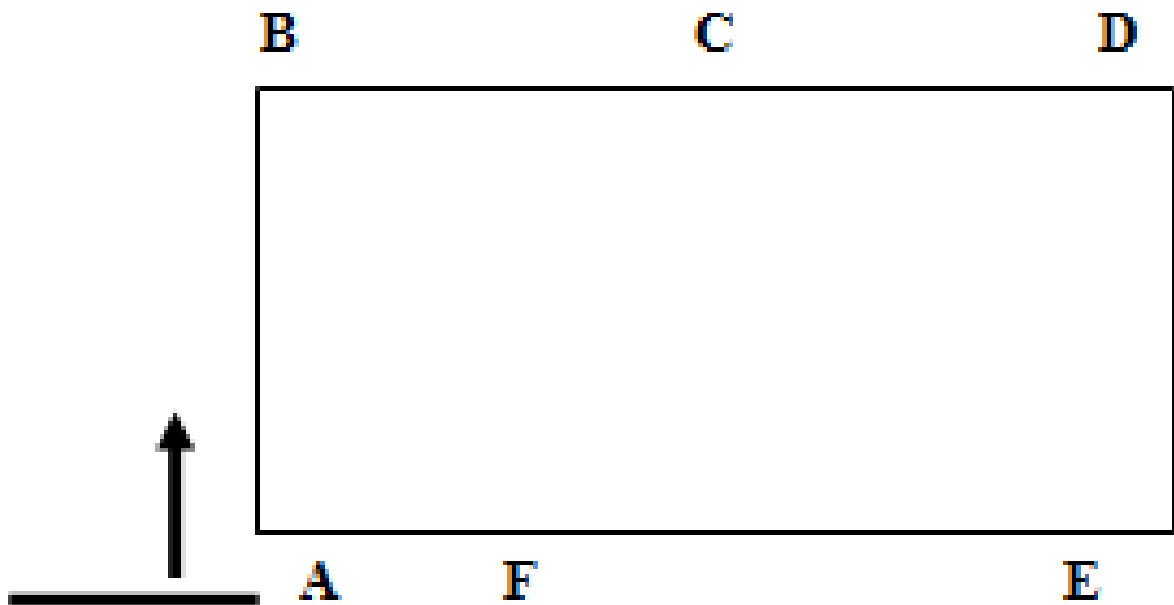
1. Section, on Parade
2. Marker Fall In
3. Marker Stand at Ease
4. Section Fall In
5. Section Attention
6. Section Number
7. Section, Right Dress
8. No. ##, Move forward/Move to the rear, Steady
9. Section Steady
10. Section Eyes Front

**16.11 Diagram 2 Orders**

- **A** Quick March
- **B** Right Form
- **C** About Turn
- **B** About Turn
- **D** Right Turn
- **E** To the Halt, On the Left Form Section
- **E** Right Turn
- **E** Quick March
- **F** Halt

**16.12 Diagram 3 – Section**

Note: not to scale



## 17.0 Junior Section Drill

17.1 All Squadrons may compete in Junior Section Drill, provided they have the correct complement.

17.2 All members competing must be under the age of 12 as at 29th October 2023.

17.3 All members in the Junior Section must be from the same Squadron.

17.4 Each Squadron will be allowed to enter up to 4 units based on roll strength.

17.5 This competition is open to Squadrons only.

### 17.6 Extra Conditions for Squadrons entering more than one Junior Section:

17.6.1 No member may compete in more than one Junior Section.

17.6.2 Units are not required to report at the same time, as members will be validated for competition (as per 13.3)

17.6.3 The top placed Junior Section will represent the Squadron in the overall standings.

17.6.4 The total number of Junior Sections that a Squadron intends to enter must be placed on the online form

### 17.7 Complement Requirements:

17.7.1 *Total Number:* **6** including NCO in charge. Junior Sections must have the full complement of 6 otherwise they are deemed to be non-competitive.

17.7.2 *NCO in Charge:* NCO in charge should be a Corporal. Where not available, a Leading Cadet may be used. Where no NCOs are available, a Cadet may be used. NCOs of a higher rank than Corporal cannot compete in Junior Section Drill.

17.7.3 *Section Members:* Must have **5** Cadets or Leading Cadets and **no** Corporals in the section. If Leading Cadets are present in the section, a Leading Cadet must be the marker. No section member can out rank the NCO in charge.

### 17.8 Junior Section Drill Diagram

17.9 Refer to sections [16.10](#) to [16.12](#) for details of the section diagram and orders.

## 18.0 Wing Section Drill

- 18.1 This competition is primarily for Squadrons who do not have enough members to compete in Squadron Section Drill in their own right. Sections taking part in this competition must be composed of at least 2 Squadrons from the same Wing and include at least one Squadron which does not have enough eligible members attending to take part in Squadron Section Drill. All individuals in a Section must be from the same Wing.
- 18.2 Other members for the section may come from Squadrons who are competing in Squadron Section Drill. However, all persons taking part in Wing Section Drill must not also compete in Squadron Section Drill. In other words, individuals cannot participate in both Squadron Section Drill and Wing Section Drill.
- 18.3 All members competing must be under the age of 18 as at 29th October 2023.
- 18.4 Only one entry per Wing is allowed.
- 18.5 This competition is open to Wings only.
- 18.6 Complement requirements are as per Squadron Section Drill (Section 16.7).

### 18.7 Wing Section Drill Diagram

- 18.8 Refer to sections [16.10](#) to [16.12](#) for details of the section diagram and orders.

## 19.0 Officer Section Drill

- 19.1 All Squadrons and Wings may compete in Officer Section Drill provided they have the correct complement. This competition is open to Officers and Warrant Officers.
- 19.2 Wings may compete provided that the members of the Wing's Officer Section do not also compete with their Squadron.
- 19.3 Only one entry per Wing or Squadron is allowed.

### 19.4 Complement Requirements:

- 19.4.1 *Total Number:* 6 including Officer in charge. Sections must have the full complement of 6 otherwise they are deemed to be non-competitive.
- 19.4.2 *Section Members:* May be Officers or Warrant Officers.

### 19.5 Officer Section Drill Diagram

- 19.6 Refer to sections [16.10](#) to [16.12](#) for details of the section diagram and orders.

## 20.0 Flight Drill

- 20.1 All Squadrons may compete in Flight Drill provided they have the correct complement.
- 20.2 All members competing must be under the age of 18 as at 29th October 2023.
- 20.3 All members competing must be from the same Squadron.
- 20.4 This competition is open to Squadrons only.
- 20.5 Squadrons may enter more than one flight. If a Squadron is entering more than one flight they must follow the conditions set out at Section [20.6](#)

### 20.6 Extra Conditions for Squadrons entering more than one flight:

- 20.6.1 No member may compete in more than one flight.
- 20.6.2 Units are not required to report at the same time, as members will be validated for competition (as per 13.3)
- 20.6.3 The top placed Flight will represent the Squadron in the overall standings.
- 20.6.4 The total number of flights that a Squadron intends to enter must be placed on the online form.

### 20.7 Complement Requirements for each Flight entered:

- 20.7.1 *Total Number:* **MAXIMUM – 19** (including NCO in charge)  
**MINIMUM – 13** (including NCO in charge). One point will be deducted for each member short of the full complement of 19. Flights with less than 13 members are deemed to be non-competitive.
- 20.7.2 *NCO in Charge:* NCO in charge should be a Sergeant. Where not available, a Corporal or Leading Cadet may be used. Where there is a Squadron Sergeant in the Squadron but no Sergeants, the Squadron Sergeant is permitted to take the flight
- 20.7.3 *Markers:* No marker may out rank the NCO in charge. No Sergeants or Squadron Sergeants may be a marker. **3** Corporals and/or Leading Cadets may be the markers. Where there is less than 3 Corporals or Leading Cadets in the flight, cadets may be used.
- 20.7.4 *Flight Members: (Other than than markers)* Minimum is 9, maximum is 15. No flight member may out rank the NCO in charge or the markers. No Squadron Sergeants, Sergeants or Corporals may be a member of the remainder of the flight. A maximum of 15 Leading Cadets or Cadets may be in the remainder of the flight.

## **20.8 Flight Drill Diagram**

20.9 The following describes the orders and diagram to be used for the Flight Drill Competition. This information is in line with Section 14 of the Australian Air League Manual Revision 5.

### **20.10 Fall in Orders**

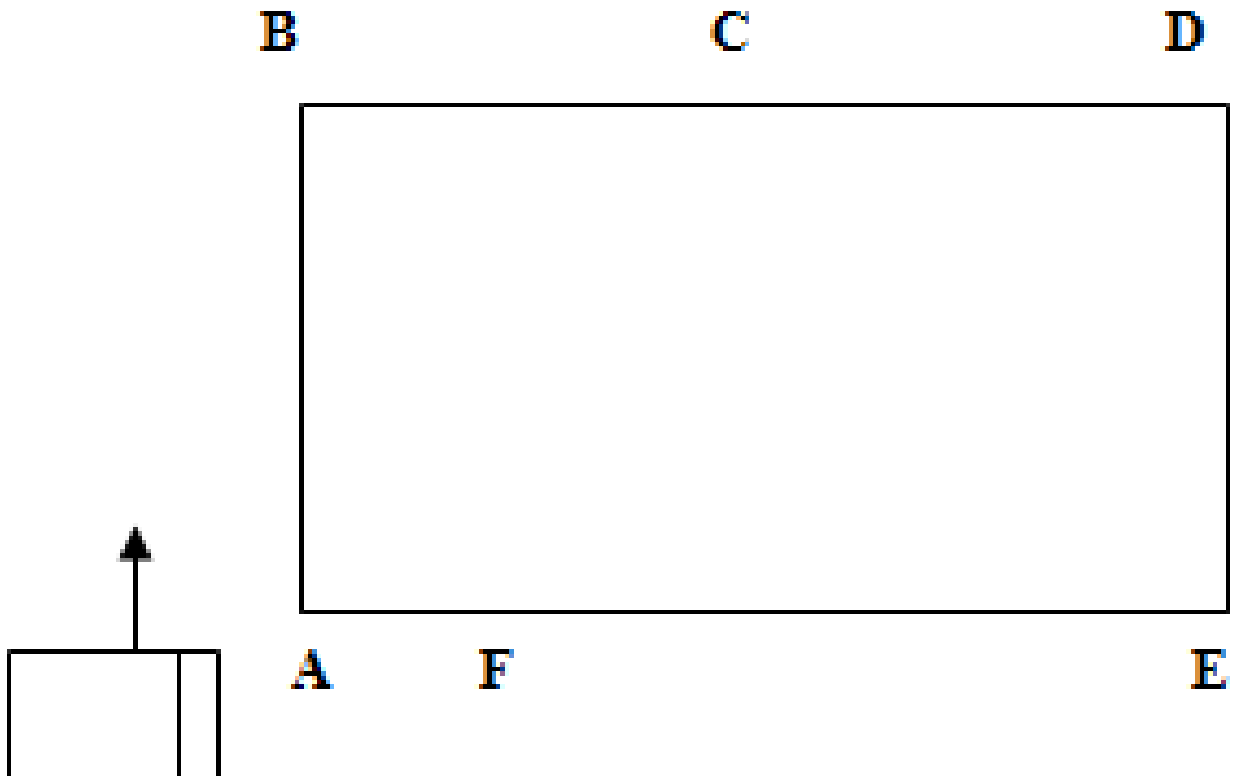
1. Flight on Parade
2. Markers Fall In
3. Markers Cover Off
4. Markers Stand at Ease
5. Flight Fall In
6. Flight Attention
7. Flight Number
8. Flight Right Dress
9. No. ##, Move forward/Move to the rear, Steady
10. A Section Steady
11. No. ##, Move forward/Move to the rear, Steady
12. B Section Steady
13. No. ##, Move forward/Move to the rear, Steady
14. C Section Steady
15. Flight Steady
16. Flight Eyes Front

### 20.11 Diagram 3 Orders

- **A** Quick March
- **B** Right Form
- **C** About Turn
- **B** About Turn
- **D** Right Form
- **E** Halt
- **E** Right Turn
- **E** Form Single Rank, Quick March
- **F** To the Halt, Form Three Ranks

### 20.12 Diagram 3 – Flight

Note: not to scale



## 21.0 Flag Party Drill

- 21.1 All squadrons may compete in Flag Party Drill, provided they have the correct complement.
- 21.2 All members competing must be under the age of 18 as at 29th October 2023.
- 21.3 All members in the Flag Party must be from the same Squadron.

- 21.4 Only one entry per Squadron is allowed.
- 21.5 This competition is open to Squadrons only.

### **21.6 Complement Requirements:**

- 21.6.1 *Total Number:* **7** (including NCO in charge). Flag Parties must have the full complement for a Flag Party with 3 flags and 3 escorts.
- 21.6.2 *NCO in Charge:* NCO in charge should be a Sergeant. Where not available, a Corporal or Leading Cadet may be used. Where there is a Squadron Sergeant in the Squadron but no Sergeants, the Squadron Sergeant is permitted to take the Flag Party.
- 21.6.3 *Bearer:* **3.** Should be Corporal or Leading Cadet in rank. No ranks higher than Corporal can be a bearer. No bearer may outrank the NCO in charge.
- 21.6.4 *Escorts:* **3.** Should be Leading Cadet or Cadet in rank. No ranks higher than Leading Cadet can be an escort. No escort may outrank the NCO in charge or a bearer.

### **21.7 Flag Party Drill Diagram**

- 21.8 The following describes the orders and diagram to be used for the Flag Drill Competition. This information is in line with Section 13 of the Australian Air League Manual Revision 5.

### **21.9 Fall in Orders**

1. Flag Party prepare to Fall In
2. Flag Party, Bearers, Fall In
3. Flag Party, Escorts on the Bearers, Fall In
4. Bearers Slope Flags
5. Flag Party Right Dress
6. No ## Bearer, Move forward/Move to the rear, Steady
7. Bearers Steady
8. No ## Escort, Move forward/Move to the rear, Steady
9. Escorts Steady
10. Flag Party Steady
11. Flag Party Eyes Front
12. Bearers Order Flags
13. Flag Party Stand at Ease
14. Flag Party Attention
15. Bearers Carry Flags
16. Bearers Slope Flags

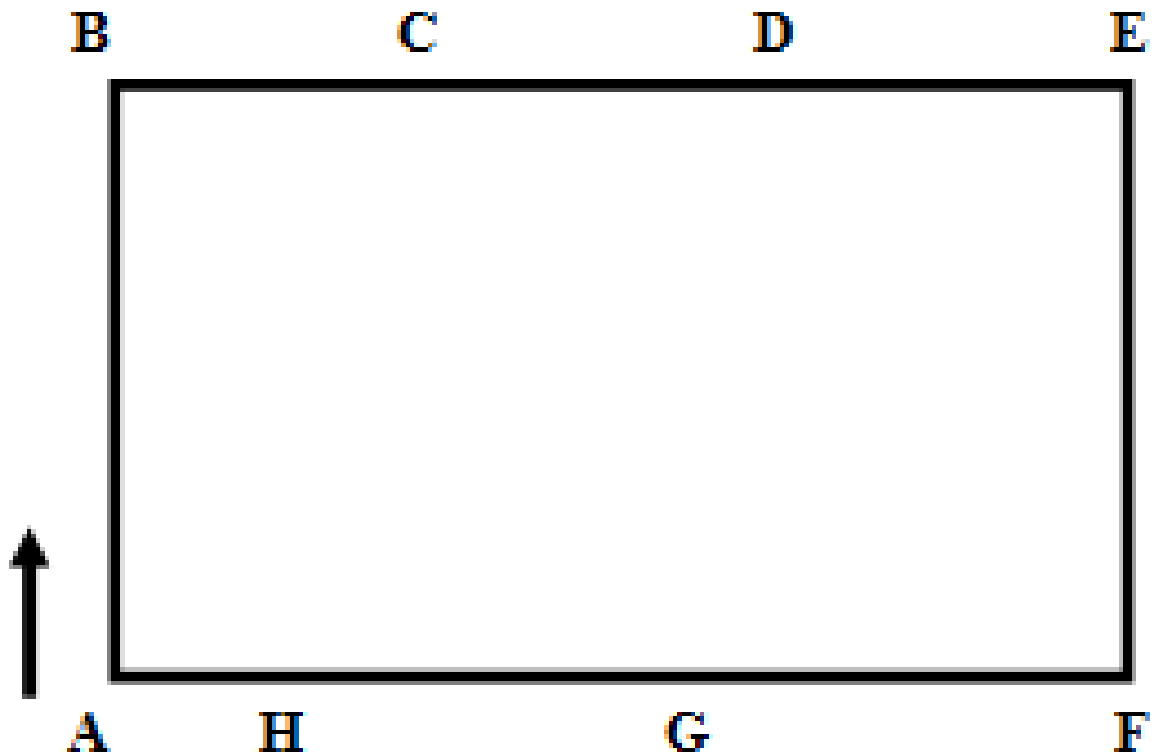


**21.10 Diagram 3 Orders**

- **A** Quick Mark
- **B** Right Wheel
- **C** Slow March
- **D** Quick March
- **E** Right Wheel
- **F** Right Wheel
- **F** Right Wheel
- **G** Slope Flags
- **H** Halt
- **H** Order Flags

**20.11 Diagram 3 – Flag Party**

Note: not to scale



## 22.0 Small Flag Party Drill

22.1 All Squadrons may compete in Small Flag Party

22.2 Squadrons which elect to compete in Flag Party Competition are unable to compete in the Small Flag Party Competition

22.3 Squadrons which elect to compete in Small Flag Party Competition are unable to compete in the Flag Party Competition

### 22.4 Complement Requirements:

22.4.1 *Total Number:* **4** (including NCO in charge). Flag Parties must have the full complement for a Flag Party with 3 flags and 3 escorts.

22.4.2 *Composition:* Small Flag Party must be made up of Squadron Flag Bearer, 2 Escorts and NCO in Charge.

22.4.3 All other rules for Flag Party Competition apply

### 22.5 Small Flag Party Diagram

22.6 Refer to sections [21.9](#) to [21.11](#) for details of the diagram and orders

### 22.7 Fall in for a Small Flag Party

22.7.1 Orders remain the same, however the Bearer is addressed as Bearer not Bearers

22.7.2 Dressing Bearer is not required

22.7.3 Dressing Escorts refer to left or right

22.7.4 All other orders remain the same.

## 23.0 Squad Drill

- 23.1 All Squadrons may compete in Squad Drill, provided they have the correct number of participants.
- 23.2 All competing Cadets and NCOs must be under the age of 18 as at 29th October 2023.
- 23.3 All members in the Squad must be from the same Squadron.
- 23.4 Only one entry per Squadron is allowed.
- 23.5 This competition is open to Squadrons only.

### 23.6 Complement Requirements:

- 23.6.1 Total Number: **MAXIMUM – 16.** (2 Officers, 14 Cadets with any amount of NCOs).  
**MINIMUM – 13.** (2 Officers, 11 Cadets with any amount of NCOs).  
One point will be deducted for each member short of the full complement of 16. Squads with less than 13 members are deemed to be non-competitive.
- 23.6.2 Members: **Squad OC** (Must be an Officer or Warrant Officer)  
**Squad Adjutant** (Must be an Officer or Warrant Officer and cannot out rank the Squad OC).  
**1 Flag Party NCO**  
**1 Flag Bearer** (Carrying Squadron Flag – cannot out rank Flag Party NCO)  
**2 Flag Escorts** (Cannot out rank Flag Bearer or Flag Party NCO)  
**1 Flight NCO**  
**Flight** - At least **6** and not more than **9** flight members. Members of the Flight cannot out rank the Flight NCO.

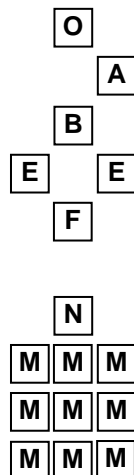
### 23.7 Squad Drill Diagram

- 23.8 The following describes the orders and diagram to be used for the Squad Drill Competition.

### 23.9 Squads are to take the following form:

#### Key:

- O** OC Squad
- A** Adjutant Squad
- B** Flag Bearer
- E** Flag Escorts
- F** Flag NCO
- N** Flight NCO
- M** Flight Members

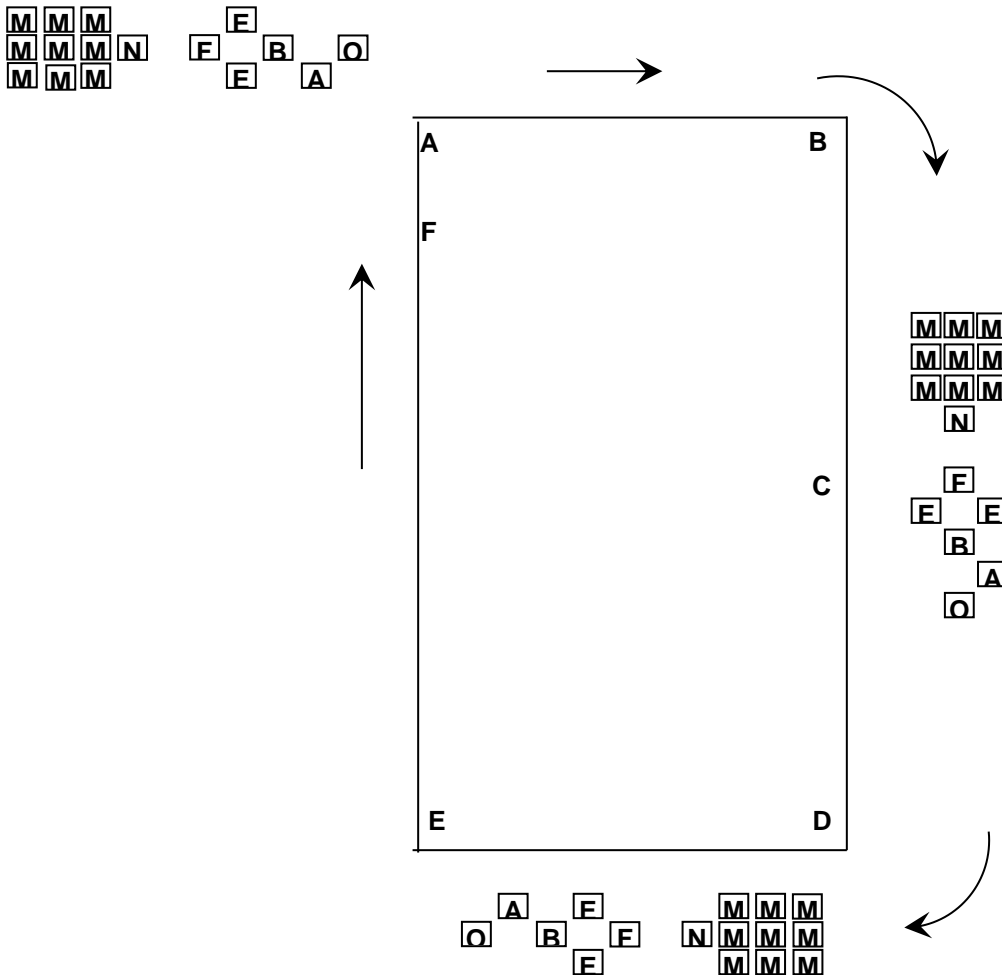


### 23.10 Squad Diagram Orders

- **A** Slope Flag
- **A** Quick March
- **B** Right Wheel
- **C** Carry Flag
- **D** Right Wheel
- **E** Right Wheel
- **F** Halt
- **F** General Salute
- **F** Carry Flags

### 23.11 Diagram – Squad Drill

Note: not to scale



## 24.0 Band Drill

- 24.1 The compulsory tune for 2023 is Tune No. 16 – The Thunderer.
- 24.2 This competition is open to Squadron and Wing Bands only.
- 24.3 Squadrons may enter more than one band. If a Squadron is entering more than one band must field a full band (24 Members) before any additional bands.

### 24.4 Wing Band Requirements:

- 24.4.1 Wing bands must meet the criteria as set out in the AAL Manual Section 20, paras 13.0 to 13.5 in order to be competitive.
- 24.4.2 Wing bands must not consist of an over-representation of members from any one Squadron. No more than one third of the overall Combined Band compliment shall be made up from any one Squadron.
- 24.4.3 If required, players who have already competed with their respective Squadron Band may be included in the Wing band so long as the proportion of contributor players from that Squadron does not exceed one third of the overall Wing Band compliment.
- 24.4.4 If a Wing Band consists of only two Squadrons, the ratio of player compliment will be determined by the Review Marshall.

### 24.5 Complement Requirements:

- 24.5.1 Total Number: **MAXIMUM – 24. (1 Drum Major, 23 Players).**  
**MINIMUM – 10. (1 Drum Major, 9 Players).** One point will be **added** for each member over the complement of 10. Bands with less than 10 members are deemed to be non-competitive.

### 24.6 Music Requirements:

- 24.6.1 Bands will play one fixed piece of music which shall be the tune "The Thunderer" and one free choice piece. The fixed piece is to be played twice on the march. The first time on commencing manoeuvres and the second time so that the tune will be completed at the conclusion of the manoeuvres. The band shall come to a halt when the front rank of the Band is in line with the last marker. Upon the front rank of the Band reaching the last marker, the Band may mark time and or halt on the Drum Majors signal and continue to play to the end of the tune.
- 24.6.2 Alternatively, upon the front rank of the Band reaching the last marker, the Band shall immediately "crash halt" on the Drum Major's signal.
- 24.6.3 After the Band has come to the Halt and completed the fixed piece, the Drum Major will give the order for the Band to play its free choice. During the playing of the free choice, the Band is not required to remain at the halt and may change formation.
- 24.6.4 Music for Salutes shall not be played during the competition. (e.g. General Salute or Last Post).

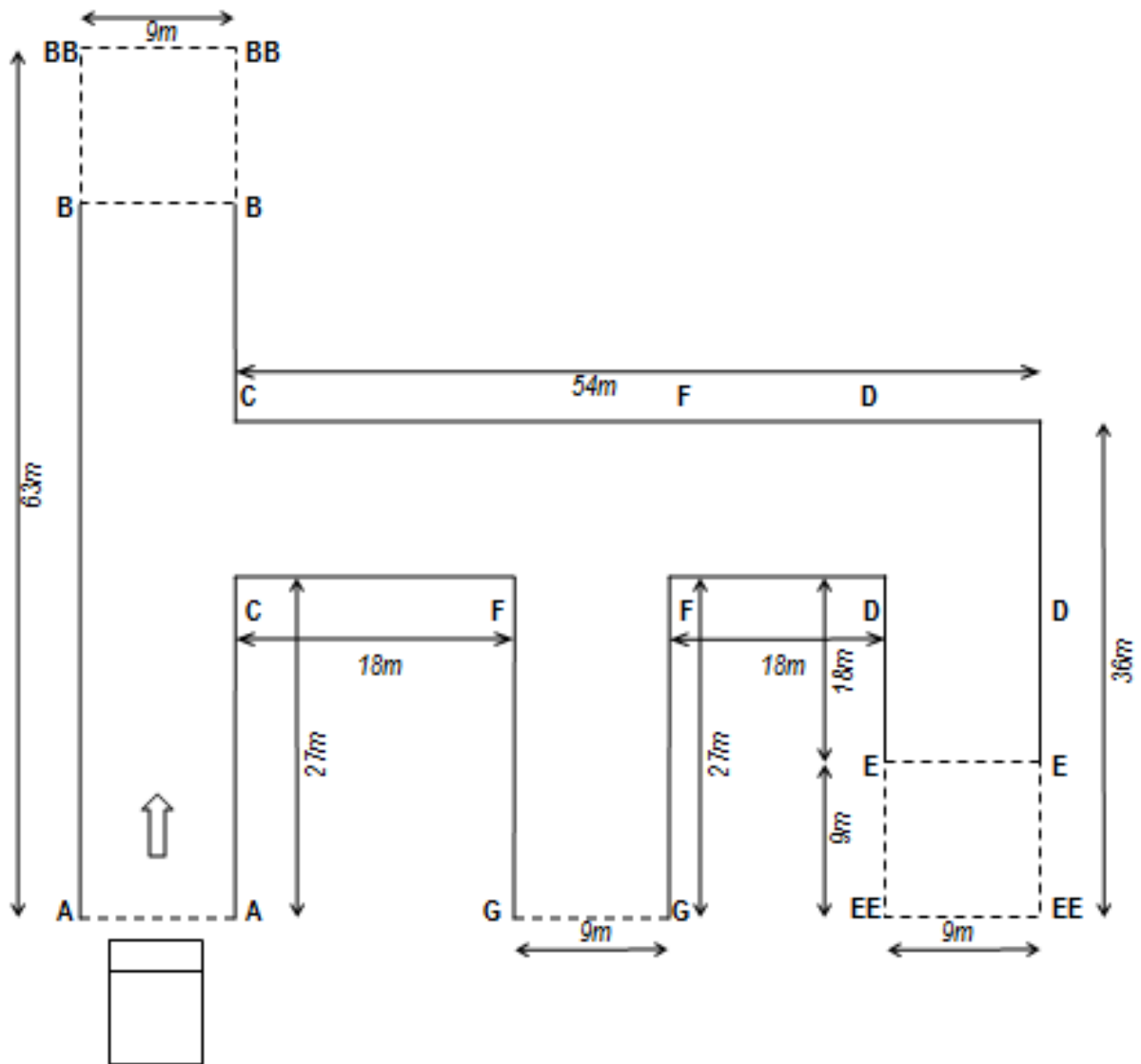
### 24.7 Drum Major Requirements:

- 24.7.1 To be eligible for the Drum Major competition, the Drum Major must be under the age of 18 as at 29th October 2023 provided they are an NCO or cadet.

### 24.8 Diagram 3 Orders

- **A** Quick March
  - **B** Circular Counter March
  - **BB** Forward
  - **C** Left Wheel
  - **D** Right Wheel
  - **EE** Counter March
  - **E** Cross Counter March, Forward
  - **D** Left Wheel
  - **F** Left Wheel
  - **G** Halt
- Free Choice

### 24.9 Diagram 2 – Band Drill



# SOLO COMPETITIONS

## 25.0 Solo Competitions - General

25.1 Solo Competitions are as follows:

25.1.1 **Snare Drum:** Junior (Ages 8 to 11)  
Cadet (Ages 12 to 15)  
Senior (Ages 16 to 17)  
Open (18 and over)

25.1.2 **Tenor Drum:** Junior (Ages 8 to 11)  
Cadet (Ages 12 to 15)  
Senior (Ages 16 to 17)  
Open (18 and over)

25.1.3 **Bugle:** Junior (Ages 8 to 11)  
Cadet (Ages 12 to 15)  
Senior (Ages 16 to 17)  
Open (18 and over)

25.2 **Ages**  
Ages are as at 29th October 2023. All members must compete within their age group regardless of rank.

25.3 **Entry Forms**  
All members wishing to compete must be included on the online form.

25.4 **Entry Form Cut Off Date**  
Entry must be completed by **Sunday, 15<sup>th</sup> October 2023**, using the online form described in section 12.7 of this circular.

25.5 **Start Time and Other Information**  
Solo competitions will commence at 0830 hours, and it is the responsibility of individual Squadrons to ensure Soloists have completed their entries so as to participate in the Field Diagrams. Please note Field competitions will not be delayed for members participating in solo competitions.

25.6 **Further Information**  
For further information relating to the Band and Solo competitions please refer to the Group Band Officer.

## **26.0 Solo Snare Drum Requirements**

- 26.1 Competitors in the Solo Snare Drum competition shall be required to play a two 3 beat roll introduction and then play the compulsory tune "The Thunderer".
- 26.2 At the conclusion of the compulsory tune, and on the Judge's instruction, the competitor shall play a free choice piece tune. With the exception of General Salute and Last Post, this tune may be played at the discretion of the competitor.
- 26.3 Musical performance played during a free choice piece tune can be as creative as the competitor wishes.

## **27.0 Solo Tenor Drum Requirements**

- 27.1 Competitors in the Solo Tenor Drum competition shall be required to play the compulsory tune "The Thunderer" while using different and varied flourish's.
- 27.2 At the conclusion of the compulsory tune, and on the Judge's instruction, the competitor shall play a free choice piece tune. With the exception of General Salute and Last Post, this tune may be played at the discretion of the competitor.
- 27.3 Musical performance played during a free choice piece tune can be as creative as the competitor wishes.
- 27.4 Tenor Drummers can have an accompanying Snare Drummer.

## **28.0 Solo Bugle Requirements**

- 28.1 Competitors in the Solo Tenor Drum competition shall be required to play the compulsory tune "The Thunderer".
- 28.2 At the conclusion of the compulsory tune, and on the Judge's instruction, the competitor shall play a free choice piece tune. With the exception of General Salute and Last Post, this tune may be played at the discretion of the competitor.
- 28.3 Musical performance played during a free choice piece tune can be as creative as the competitor wishes.



# PHYSICAL ACTIVITIES COMPETITIONS

## 29.0 Ball Game Competition Staff

29.1 Competition O.C. – Gp. Comr B. Fox

## 30.0 General Conditions

30.1 There will be two (2) ball games competitions held this year – Squadron Ball Games and Junior Ball Games. Please refer to point 30.5.1 and 30.6.1

30.2 All teams will be considered as combined

30.3 Each Squadron is invited to enter one (1) team in each ball games competitions. The Ball Games Competitions shall be conducted in accordance with the Australian Air League Manual, Section 24.

30.4 All Squadrons who wish to enter a team must supply one (1) time keeper over the age of eighteen (18). Any Squadron who does not supply one (1) time keeper shall not be permitted to take part in the competition.

### 30.5 Squadron Ball Game Teams

30.5.1 Each team shall consist of eight (8) members who shall be under the age of eighteen (18) years as of 29<sup>th</sup> October 2023. Teams must be dressed in Physical Education attire in accordance with Section 18 of the Australian Air League Manual. AAL uniform shall not be worn in substitution of Physical Education attire. All members of a team shall be dressed the same. Any team not dress in accordance with these conditions shall not be permitted to take part in the competition.

### 30.6 Junior Ball Game Teams

30.6.1 Each team shall consist of six (6) members who shall be under the age of twelve (12) years as of 29<sup>th</sup> October 2023. Teams must be dressed in Physical Education attire in accordance with Section 18 of the Australian Air League Manual. AAL uniform shall not be worn in substitution of Physical Education attire.

30.7 Squadrons can combine to enter units.

30.8 All team members must be current financial members.

30.9 The ball to be used for each game as nominated shall be as follows:

#### 30.10 Medicine Ball:

30.11 Medicine balls used in AAL physical activities competitions shall weigh at least 2.25 kilograms. No restrictions shall apply to the circumference of medicine balls.

#### 30.12 Basket Ball:

30.13 Basket balls used in AAL physical activities competitions shall be a regulation competition ball 76.25 cm in circumference.

#### 30.14 Procedure:

30.15 All commands shall be given by one (1) blow of a whistle from the competition official.

#### 30.16 First Whistle:

30.17 Team standing at attention on the markers with the team captains standing on the first marker, with the appropriate ball at their feet.

#### 30.18 Second Whistle:

30.19 Teams assume the ready position appropriate to the particular game to be played.

### 30.20 Third Whistle:

- 30.21 Game commences. If a false start has occurred, this will be indicated by two (2) rapid whistle blows. In such a circumstance the teams shall stop immediately and return to their original positions at which stage the competition shall commence again. All positions of team members will be indicated on the ground by means of markers. This will also be used as a line marker if the game requires the team members to move to a given point.
- 30.22 Movement off the markers will result in disqualification, except if changing position due to rotation or where a game permits members to bunch up. Teams line up in single file on parallel lines to each other no closer than three (3) metres apart. Each team occupies one line. The lines are marked at intervals of one (1) metre from front to rear with the team captain on the first marker

## 31.0 First Game – Tunnel Ball (1) – Medicine Ball

- 31.1 Teams line up in single file on parallel lines to each other no closer than three (3) metres apart. Each team occupies one line, the lines are marked at intervals of one (1) metre from front to rear with the team captain on the first marker.
- 31.2 **"First whistle"** All of the team is standing to attention and the captain has the ball at his/her feet.
- 31.3 **"Second whistle"** Ready Position. Team members' feet astride jump, and body bent downwards to make a tunnel with their legs for the ball to pass through Captain picks up the ball with both hands and holds it clear of the ground.
- 31.4 **"Third whistle"** Game Commences. Captain sets the game in motion by throwing it down the tunnel where it is propelled by the hands of the team to the member on the end of the line. When the end member receives the ball, he/she runs on the right-hand side of the team to the head of the line, while all members move back one (1) marker. The runner then takes up the captain's position and sets the ball going again. As the process is repeated the captain gradually works down to the end of the line. When he/she receives the ball as the last runner he/she runs through to the finish line 10 metres in front, then facing the team at attention with the ball at his/her feet and the rest of the team also standing at attention indicating that they have finished.
- 31.5 It is not necessary for each member to touch the ball. Members catching the ball must not leave their position prior to receiving the ball.
- 31.6 One foot must be kept on each side of the marker. No bunching up is allowed.
- 31.7 If the ball goes out of the tunnel it may be recovered by the player who missed it and play continued from that point.
- 31.8 The member at the end of the line is not permitted to stand back from the mark and take the ball on the run.

## 32.0 Second Game – Time Ball Relay (5) – Basketball

- 32.1 Teams line up in single file on parallel lines to each other no closer than three (3) metres apart. Each team occupies one line, the lines are marked at intervals of one (1) metre from front to rear with the team captain on the first marker.
- 32.2 **"First whistle"** All of the team is standing to attention and the captain has the ball at his/her feet.
- 32.3 **"Second whistle"** Ready position - Captain runs to the three (3) metre marker the remainder of the team move off the markers and bunch up behind the front marker.
- 32.4 **"Third whistle"** Game Commences. Captain throws the ball to the first member who in turn throws it back and assumes a crouched position, the captain then throws it to the next member and so on till each member has caught and returned the ball. The last member on catching the ball runs up the right hand side to the captains' position, the captain in turn going to the first position and the other members moving back to allow him/her in. This continues until the captain receives the ball as the last member and runs to the 3-metre marker and stands to attention with the rest of the team with the ball at his/her feet indicating that they have finished.
- 32.5 If the ball is dropped it must be returned to the thrower for another throw and continued until it is caught. Crouched position is not sitting only feet and hands may be on the ground.

## 33.0 Third Game – Run and Throw Relay (7) - Basketball

- 33.1 Teams line up in single file on parallel lines to each other no closer than three (3) metres apart. Each team occupies one line, the lines are marked at intervals of one (1) metre from front to rear with the team captain on the first marker.
- 33.2 **"First whistle"** All of the team is standing to attention and the captain has the ball at his/her feet.
- 33.3 **"Second whistle"** Ready position - Captain picks up the ball, the remainder of the team moves off the markers and form up behind the captain.
- 33.4 **"Third whistle"** Game Commences. Captain holding the ball runs to and around the three (3) metre marker, some time on the way back, the captain throws the ball to the next member. Who on receiving the ball commences their run to the marker, the captain and progressive members will run to the rear of the team on the right hand side. This will continue till the captain is back on the front Marker with the ball at his/her feet, standing at attention with the team on their markers also standing at attention to indicate that the team is finished. If the ball is dropped it must be returned to the thrower for another throw and continued until it is caught
- 33.5 The ball must be thrown to each member in the team and NOT passed.
- 33.6 The member receiving the ball must actually have it prior to commencing his/her run from the first marker.
- 33.7 If the ball is dropped by the runner they must retrieve it and again round the (3) three metre marker and throw it again, if the catcher drops it, they after retrieving it, start their run from the front marker.

# EDUCATION COMPETITIONS

## 34.0 Education Competition Staff

- 34.1 Competition OC – Wg. Capt. M. Rollinson
- 34.2 Competition 2.I.C – TBA
- 34.3 Model Registrars – TBA
- 34.4 Chuck Glider Contest Director – TBA
- 34.5 Judges.
- 34.5.1 Wing and Squadron Education Officers are to report to Group Education Officer to form a pool of judges for the competitions.

## 35.0 Pre-Registration

- 35.1 As in the previous years, Pre-Registration for both the 'Education Display' and the Modelling Competition entries via the web at;
- 35.2 <https://review.nsw.airleague.com.au>
- 35.3 This year's Group Education Pre-Registration will be completely paperless.
- 35.4 The procedure is along the same lines as that used for the Federal Review Education Display and Modelling Competitions.
- 35.5 Online registration is to be completed and submitted to the Group Education Commissioner no later than **Sunday 15<sup>th</sup> October 2023**. The website won't accept entries after the close off and no Display's or Models that have not been Pre-Registered will be accepted on the day of the competition.
- 35.6 Education Essay Entries are to be submitted no later than last post Sunday 15<sup>th</sup> October 2023. Entries submitted on the Review Day will NOT be accepted as pre-judging will take place in this competition alone.**

## 36.0 Education Display Competition

- 36.1 The theme for the Education Display this year is **"The History of the Royal Flying Doctor Service through the years"**
- 36.2 The display must be started from scratch and not include any part of a previous Education Display.

### 36.3 Conditions of Entry

- 36.3.1 All entries in the Education Display must comply with the following provisions.
- 36.3.2 All displays must be pre entered on the attached Entry Form. (See note on entry form).
- 36.3.3 All displays must be registered prior to assembly.
- 36.3.4 Display shall not exceed two square metres in size (this is not 2 metres square) and cannot be longer than 2 metres.
- 36.3.5 All entries are to be planned around a maximum table size of 2 metres long by 1 metre wide. Tables will not always be provided for displays, so squadrons are asked to plan for this e.g. bring your own legs or trestles etc.
- 36.3.6 Squadrons wishing to display items which may be regarded as unconventional in shape or requiring special items of equipment are to advise the Group Education Officer well before the event.
- 36.3.7 Electricity is available in the display area but extension cords, power boards etc. shall be provided by the Squadron.
- 36.3.8 Displays shall be erected and dismantled by Squadron personnel.
- 36.3.9 Displays are to be erected between 8:30 am and 10:00 am and are to remain assembled until after the final parade.
- 36.3.10 A list of all participants **must be included** with the Display; this may be checked against Group records. The work **MUST** be only that of Uniform Members of the Squadron, Cadets must supply/do 80% of the work. Officers may help in a limited capacity, and Lay Members may act as advisers.
- 36.3.11 The Squadron name must not be anywhere on the display prior to judging but may be placed on the display after judging. **The list of cadets who worked on the display and what their participation was should be handed to the Group Education Officer at the time of entry.**

### 36.4 Display Judging

- 36.4.1 Judging will be by independent judges from Federal or Group Staff and outside of the League. In the event that there are no independent judges available, the GExC and/or other members of the Group, Wing & Squadron Staff will be asked to judge the competition. Note: No Squadron staff will be asked to judge if their Squadron has entered the competition.
- 36.4.2 The Judges will not be judging 'Adherence to Rules and Cadet Participation', this will be judged by the GEO.
- 36.4.3 Squadron Education Displays will be judged on the following criteria with points allocated as indicated:
- 36.4.3.1 **Layout (10 points):** A well-structured and uncluttered display is expected. Information should be laid out which allows the viewers/judges to clearly follow progression or development over the period covered within the topic.
- 36.4.3.2 **Materials & Skills (15 points):** The use of a wider range of materials and skills to put the display together will be award higher points. Items such as models, dioramas, creativity in design, board structure, technology and effects contribute to this area. No preference shall be given to hand sketched compared to photos or magazine pictures. The materials used, and skills shown should reflect the level of the Cadets.

- 36.4.3.3 **Content (40 Points):** Points will be award based upon the coverage of the full theme and the level of depth in the research shown. Content should be educational to viewers and judges and show the learning of the Cadets in the areas covered in the theme while completing the display. Squadrons should provide a reference list of where the information was obtained to show evidence of research level. The writing should be reflective of the age of the Cadets completing the display. Straight copy and paste of text from websites would lower marks.
- 36.4.3.4 **Overall Finish (15 points):** Legibility at a viewing distance of 1.5 metres is essential and the initial appearance would attract a viewer to approach the display. The quality of workmanship shall be assessed taking into account the age of the members used in the preparation of the display.
- 36.4.3.5 **Adherence to Rules (5 points):** Points will be deducted for each rule not adhered to e.g. entry form not completed with all relevant information, late entry or cadet participation level not indicated.
- 36.4.3.6 **Cadet Participation (20 points):** Names and ages of members must appear on a separate document indicating which member is responsible for which component of the display. This may be at a research, drawing, sheet, operating component or written section level. Where a number of cadets completed one component, their combined names should appear. The greater the percentage of members of a squadron participating, the higher the mark, based upon the squadron strength at 30 June 2023. This information is to be supplied by each squadron and shall be attached to the entry form or handed to the GEO at the time of entry on the day of the competition.

## 37.0 Education Essay Competition

- 37.1 The theme for the Education Essay this year is **“The Royal Flying Doctors Service and it has developed since it was first established”**

### 37.2 Competition Age Groups and Criteria

Group One	8-11 Years	A simple project type of presentation in a project book
Group Two	12-14 Years	An essay of between 750 and 1300 words
Group Three	15-17 Years	An essay of between 1300 and 2000 words
Group Four	18 Years and Over	An essay of between 2000 and 3000 words

### 37.3 Conditions of Entry

- 37.3.1 All entrants must be financial uniformed members of the Australian Air League.
- 37.3.2 Only one entry may be submitted per member.
- 37.3.3 **All entries are to be submitted by last post on Sunday 15<sup>th</sup> October 2023.**
- 37.3.4 Each entry must be clearly marked with the entrant’s name, age, certificate number, and Squadron name.
- 37.3.5 All entries must accompany the entry form provided and be submitted by the prescribed date.

### 37.4 Judging

- 37.4.1 All entries will be displayed as part of the Education Display at the 2023 Group Review. Judging for the essay competitions will be based on the following criteria;

### 37.5 Presentation

- 37.5.1 The overall appearance of the information presented will be judged. The layout should be clear and well presented, where pictures have been attached to the page, the alignment with other elements and neatness will be considered. Neat handwriting will be considered as equivalent to typed/printed information. Typed essays are to use **font Arial** in **size 12**, with **line spacing of 1.5**.

## **37.6 Content**

- 37.6.1 Preference will be given to those presentations and essays that more extensively cover the theme compared to those which choose to cover a narrow part of the theme.

## **37.7 Accuracy of Information**

- 37.7.1 Information will be checked for accuracy. Misleading, outdated or incorrect information will be marked down. Presentations and essays that present more detailed information relevant to the topic is preferred. For those in Group Three and Group Four, it is expected that proper referencing and a bibliography is included. This will NOT be counted towards the word count.

## **37.8 Plagiarism**

- 37.8.1 Plagiarism is when a member uses another person's work and presents it as their own. Examples of plagiarism include: Copying chunks of text from a source (such as Wikipedia), copying all or part of another member's essay, having another person complete the essay for you.

## **37.9 Interest Level for the Reader**

- 37.9.1 This judging criterion shall be based on how well the attention of the reader is captured by the way the information is presented and take into consideration the age of the entrant.

## **37.10 Structure**

- 37.10.1 The presentation or essay will be judged on the way the information flows from the introduction to the conclusion. Information that is grouped appropriately will be preferred over information that is presented in a haphazard fashion.

## **37.11 Wording**

- 37.11.1 Preference will be given to those presentations and essays that do not merely contain words that have been copied from other sources. Efforts made by the member to expand on the theme in their own words will be recognised. It is permissible to use internet for research, but obvious 'internet downloads' without substantial member input will not be judged favourably.

## 38.0 Education Photography Competition

38.1 There are two categories for the photography competition;

### 35.1.1 Nature - Landmarks

Our country is an amazing place and this year Members are encouraged to explore the beauty that is Australia, landscape photography can capture this. This category will include the topic **Natural Landmarks** this will include subjects such as Mountain scapes, waterways, valleys, cliffs and/or with waterfalls, etc. Members are encouraged to go out and find any of these as a subject for their photographs this year.

### 35.1.2 Animals - Pets

Our best friends of the animal kingdom. This topic can include some of the best photos you can take of your animal best friends, they can be playing with toys, running around the park, playing in your backyard or sleeping. If you don't have a pet, you can always ask your family or friends if you can take photos of their pets. To meet the criteria the photo's **MUST** be your own photos.

### 38.2 Competition Age Groups and Criteria

Group One	8-11 Years
Group Two	12-14 Years
Group Three	15-17 Years
Group Four	18 Years and Over

### 38.3 Conditions or Entry

35.3.1. All entries in the photography competitions must comply with the following provisions:

35.3.1.1. All entrants must be current financial uniformed members of the Australian Air League.

35.3.1.2. Only one entry per topic may be submitted. Members may enter one or both topics if they so wish.

35.3.1.3. Entries are to be submitted on the day.

35.3.1.4. All entries will be displayed as part of the Education Display at the 2023 Group Review

### 38.4 Sizing

35.4.1. The photographs are to be in the size of 8x10. All other sizes will not be accepted.

### 38.5 Judging

35.5.1. Judging will be based on compositions, attention to detail, use of the subject and on the sharpness and clearness of the photo.



## 39.0 Modelling Competition.

- 39.1 Pre-registered models only are to be presented for competition between 8:00 – 9:30 am by the member or a representative of the member's squadron who must produce current membership cards or receipt. Only by prior arrangement with the G.E.C. are models to be entered by another person and then, they must be accompanied by the members membership card or receipt. No models will be accepted for competition on the day of the Group Review unless they have been Pre-Registered.
- 39.2 Model Competition Categories
- 39.3 There is a limit of TWO (2) entries per member in each competition in which the member participates except for the Chuck Glider and Rubber Powered Competitions which is a limit of ONE (1) due to time constraints.

Age Groups	Balsa Chuck Glider <b>(One Entry)</b>	Sc-Fi / Fantasy Plastic Model	Plastic 1/72 Scale and Smaller	Plastic 1/48 Scale and Larger	Kite	Diorama (Aircraft or Non- Aeronautical)	Non- Aeronautical Model	Group Aircraft Build <b>(One Entry)</b>
8 - 11 Years	√	√	√	√	√	√	√	√
12 - 14 Years	√	√	√	√	√	√	√	√
15 - 17 Years	√	√	√	√	√	√	√	√
18+ Years	√	√	√	√	√	√	√	√

- 39.4 Please take note of the following points
- 39.5 The models must be an aircraft model or rocket etc. built entirely by the person entering the models.
- 39.6 The models must be of the Plastic Kit variety. **No Metal or Plastic Pre-Built Models, Snap Together Kits or Lego models will be accepted.**
- 39.7 If any model has previously won a 1st place in previous Group Review Modelling Competitions, it is not to be entered again.
- 39.8 No ARF (Almost Ready to Fly) models are permitted. The models must be built from parts, either cut or via a kit and are to be assembled and glued together by the member entering the model and all finishing such as covering or painting is also to be done by the person entering the model. No 'Pre-Finished' kits are permitted.
- 39.9 The Kites must be built from scratch from the plans and instructions like those contained in the current Aircraft Modelling 4 Workbook. No pre-assembled, part built kites or kits are permitted. The kites must also be built and decorated solely by the member entering the competition.

### 39.10 Judging

- 39.11 Judging will, were possible, be by independent outside judges commencing at 9:30am. Only three places will be awarded but in the case of a tie for 2nd or 3rd place, a ribbon will be awarded for each. The hall will be closed during judging and will open for viewing at Midday (approximately).
- 39.12 An announcement will be made when the hall is open for viewing usually around 1200 to 1230hrs.

## 40.0 Balsa Chuck Glider Flying Competition

### 40.1 General Information

- 40.2 The Chuck Glider Competition is no longer a static competition
- 40.3 A field or part of a field will be allocated for flying chuck gliders
- 40.4 Members need to be mindful of the need to share time with the drill competitions.
- 40.5 The wingspan of any model shall not be less than 30cm.
- 40.6 Model can be Hand Launch or Catapult Launch
- 40.7 The model will have a static mark applied by visual appearance.
- 40.8 In order to promote increased levels of skill and encourage "Modelling" rather than throwing bits together just to enter a competition, the criteria for judging for will be as follows;
- 40.9 Many good plans can be downloaded at <http://nswbgmodelling.airleague.com.au/>
- 40.10 **Age Groups:** Competitors to fly in age groups as nominated elsewhere on this document.
- 40.11 **Practice:** There will be a small practice time made available but competitors should arrive with their glider trimmed ready for flight as best as possible.
- 40.12 **Flying Window:** Contest director to nominate the beginning of the 20 minute time slot for official flights. Practice flying to stop during this period.
- 40.13 Models to be launched from a nominated upwind line for official flights. The line is to be nominated by the contest director.
- 40.14 **Crashes:** Should a glider break the competitor can elect once only to hold his flight window for no more than 5 minutes to affect repairs, contest director has final say should the time taken be excessive.
- 40.15 Should a model be deemed un-flyable after a crash the competitor is deemed finished his flight window and the best score become the scoring flight.

### 40.16 Judging

- 40.17 **Visual Appearance:** The model will be assessed on if it is of a recognised design and if it has been constructed correctly with correct alignment of parts, tight fitting joints, minimal gaps and proper application of glue to avoid smearing. The last part is the model is assessed on its sanding and overall finish.
- 40.18 **Flights:** The Flight time to the nearest second to be recorded on a score card with competitors name and age group, timing done by officials as nominated by contest director.
- 40.19 Three official flights to be recorded - longest flight to be the scoring flight.
- 40.20 Points for flight to be calculated as Competitors longest flight time divided by longest flight time achieved in age group.
- 40.21 **Points Allocation:** Points will be awarded on a Visual Appearance to a value of 30 points and Flight to a value of 70 points

## 41.0 Aircraft Plastic Model 1/72nd Scale & 1/48th Scale

- 41.1 **Note:** Models in the Plastic Model Competition must be of the Plastic Kit variety. No Metal or Plastic Pre-Built Models, Snap Together Kits or Lego models will be accepted.
- 41.2 **Overall Appearance:** The overall appearance is judged on the first impression from approximately one arms distance. This takes into account the way the model is presented and the general appearance as would be seen by a casual observer.
- 41.3 **Paintwork:** The paintwork is judged on how the member has painted the model. It takes into account the use of brush or airbrush. For brush: whether there are brush marks, cleanness of line, thickness of paint and to a limited extent authenticity. For airbrush: whether there is over spray, cleanness of lines, thickness of paint and again to a limited extent authenticity. Overall: whether details have been painted e.g. cockpit, undercarriage, ordinances, engine etc.
- 41.4 **Attention to Detail:** This judging criterion shall be based on how the member has assembled the model and whether the member has detailed the model beyond just putting the kit together. Attention shall be given as to how the member has assembled all the small parts that are sometimes missed.
- 41.5 **Decals:** This judging criterion shall be based on how the decals are applied to the model, including correct alignment and an example of this is the direction that the kangaroo faces on Australian military aircraft. A model without decals would be marked down accordingly.
- 41.6 **Overall Finish:** This judging criterion takes into account the overall finish of the model. This shall include how the joins are finished. It also takes into account how the model looks at closer inspection. This should be achieved without the need to pick up the model in order to inspect it thoroughly.
- 41.7 **Glasswork:** Glasswork shall take into account the way windows; canopies, lights, etc. are attached to the model. It shall also take into account how the glasswork is detailed.
- 41.8 **Members are to bring the box and instructions as part of their entry.**

## 42.0 Kite

### 42.1 General Information

- 42.2 Kite can be of any design but extra points will be awarded to designs based on Lawrence Hargraves kite designs.
- 42.3 There are some kite plans available at <http://nswbgmodelling.airleague.com.au/>
- 42.4 **Use of Materials:** Creativity in the use of materials is sought.
- 42.5 **Skill:** More points shall be given to the use of a wider range of skills compared to a narrow set of skills
- 42.6 **Construction:** Construction faults will be noted. The different parts of the models used in the diorama shall be glued to ensure all joints fit tightly together. Gaps between joints and tool marks are to be avoided. Similarly, excessive use of glue and smearing of glue is also to be avoided.
- 42.7 **Finish:** Attention shall be given to how the kite is decorated and whether this suits the design, e.g. a Hargraves box kite is not decorated and will not lose points, but must have been finished correctly with no torn or crinkled fabric/paper etc.
- 42.8 **Presentation:** The overall presentation is judged on the first impression from approximately arms distance. This takes into account the general appearance as would be seen by a casual observer.

## 43.0 Aircraft Diorama

### 43.1 General Information

- 43.2 Each diorama shall contain at least one aircraft model. (If a member enters a model in the Plastic Model Categories, the same model cannot be used for the Diorama).
- 43.3 The maximum size of the base of the diorama shall not exceed 50cm x 50cm.
- 43.4 The entrant is responsible for supply of extension leads & power boards if they have a power requirement etc.
- 43.5 **Scale:** All elements in the diorama should be in the same scale.
- 43.6 **Layout:** A well-structured and uncluttered diorama is expected compared to one that is unstructured and cluttered.
- 43.7 **Use of Materials:** Creativity in the use of materials is sought.
- 43.8 **Skill:** More points shall be given to the use of a wider range of skills compared to a narrow set of skills
- 43.9 **Construction:** Construction faults will be noted. The different parts of the models used in the diorama shall be glued to ensure all joints fit tightly together. Gaps between joints and tool marks are to be avoided. Similarly, excessive use of glue and smearing of glue is also to be avoided.
- 43.10 **Finish:** Attention shall be given to how the materials used on the diorama have been applied. The following shall be taken into account; the proper application of decals or decorations, brush marks and paint runs, unrealistic weathering and contamination.
- 43.11 **Presentation:** The overall presentation is judged on the first impression from approximately arms distance. This takes into account the way the elements in the diorama are positioned, the realism of their presentation and the general appearance as would be seen by a casual observer.

## 44.0 Non-Aeronautical Diorama

### 44.1 General Information

- 44.2 The Non-Aeronautical Diorama category is for the members to enter a diorama that is non-aeronautical in nature, e.g. anything is not an aeroplane, these can include anything from cars to boats to trains, spacecraft, science fiction spacecraft.
- 44.3 These Dioramas are up to the member and their creative ideas to create a diorama that looks interesting and appealing to the judges and will be judged on creativity and appearance.
- 44.4 The maximum size of the base of the diorama shall not exceed 50cm x 50cm.
- 44.5 The entrant is responsible for supply of extension leads & power boards if they have a power requirement etc.
- 44.6 **Scale:** All elements in the diorama should be in the same scale.
- 44.7 **Layout:** A well-structured and uncluttered diorama is expected compared to one that is unstructured and cluttered.
- 44.8 **Use of Materials:** Creativity in the use of materials is sought.
- 44.9 **Skill:** More points shall be given to the use of a wider range of skills compared to a narrow set of skills
- 44.10 **Construction:** Construction faults will be noted. The different parts of the models or elements used in the diorama shall be glued to ensure all joints fit tightly together. Gaps between joints and tool marks are to be avoided. Similarly, excessive use of glue and smearing of glue is also to be avoided.
- 44.11 **Finish:** Attention shall be given to how the materials used on the diorama have been applied. The following shall be taken into account; the proper application of decals or decorations, brush marks and paint runs, unrealistic weathering and contamination.
- 44.12 **Presentation:** The overall presentation is judged on the first impression from approximately arms distance. This takes into account the way the elements in the diorama are positioned, the realism of their presentation and the general appearance as would be seen by a casual observer.

## 45.0 Plastic Model Aircraft - Group Build 1/72 Scale HOBBYBOSS F4U-4 "CORSAIR"

- 45.1 **Overall Appearance:** The overall appearance is judged on the first impression from approximately one arms distance. This takes into account the way the model is presented and the general appearance as would be seen by a casual observer.
- 45.2 **Paintwork:** The paintwork is judged on how the member has painted the model. It takes into account the use of brush or airbrush. For brush: whether there are brush marks, cleanness of line, thickness of paint and authenticity. For airbrush: whether there is over spray, cleanness of lines, thickness of paint and again, authenticity. Overall: whether details have been painted e.g. cockpit, undercarriage, ordnance, engine etc.
- 45.3 **Attention to Detail:** This judging criterion shall be based on how the member has assembled the model. Attention shall be given as to how the member has assembled all the small parts that are sometimes missed.
- 45.4 **Decals:** This judging criterion shall be based on how the decals are applied to the model, including correct alignment and an example of this is the direction that the kangaroo faces on Australian military aircraft. As all models of aircraft would normally have decals, a model without decals would in most cases lose marks.
- 45.5 **Overall Finish:** This judging criterion takes into account the overall finish of the model. This shall include how the joins are finished. It also takes into account how the model looks on closer inspection. This should be achieved without the need to pick up the model in order to inspect it thoroughly.
- 45.6 **Glasswork:** Glasswork shall take into account the way windows; canopies, lights, etc. are attached to the model and whether glue or paint smears appear. It shall also take into account if the framework for canopies etc. is painted and detailed.
- 45.7 Notes:**
- 45.8 The model must be the 1/72<sup>nd</sup> Scale HobbyBoss F4U-4 "CORSAIR"
- 45.9 The model is to be built 'Out of the Box'. That is;
- 45.10 No additional detail is to be added that is not in the kit
- 45.11 Only the paint option included in the kit must be used
- 45.12 Only the decal (marking) option in the kit is to be used
- 45.13 **Note:** If there is more than one paint or decal option included in the kit, one should be chosen and used.
- 45.14 **Only one (1) entry per member is allowed**
- 45.15 **Members are to bring the box and instructions as part of their entry.**

## 46.0 Non-Aeronautical Model

- 46.1 **Note:** Models in the Non-Aeronautical Competition must be of the Plastic Kit variety. No Metal or Plastic Pre-Built Models, Snap Together Kits or Lego models will be accepted.
- 46.2 **Overall Appearance:** The overall appearance is judged on the first impression from approximately one arms distance. This takes into account the way the model is presented and the general appearance as would be seen by a casual observer.
- 46.3 **Paintwork:** The paintwork is judged on how the member has painted the model. It takes into account the use of brush or airbrush. For brush: whether there are brush marks, cleanness of line, thickness of paint and to a limited extent authenticity. For airbrush: whether there is over spray, cleanness of lines, thickness of paint and again to a limited extent authenticity. Overall: whether details have been painted e.g. cockpit, undercarriage, ordinances, engine etc.
- 46.4 **Attention to Detail:** This judging criterion shall be based on how the member has assembled the model and whether the member has detailed the model beyond just putting the kit together. Attention shall be given as to how the member has assembled all the small parts that are sometimes missed.
- 46.5 **Decals:** This judging criterion shall be based on how the decals are applied to the model, including correct alignment and an example of this is the direction that the kangaroo faces on Australian military models. A model without decals would be marked down accordingly if it would have markings in its real life.
- 46.6 **Overall Finish:** This judging criterion takes into account the overall finish of the model. This shall include how the joins are finished. It also takes into account how the model looks at closer inspection. This should be achieved without the need to pick up the model in order to inspect it thoroughly.
- 46.7 **Glasswork:** Glasswork shall take into account the way windows; canopies, lights etc. are attached to the model. It shall also take into account how the glasswork is detailed.

## 47.0 Sci-Fi/Fantasy Model

- 47.1 This category is a new addition to this year's competition, the subject of Sci-Fi/Fantasy will encompass models that are of the Science Fiction and Fantasy genre (e.g. Star Wars, Star Trek and Warhammer).
- 47.2 This category is open to all scales and will consist of models that are built and painted yourself.
- 47.3 This category will include space ships, vehicles and assembled character figures that will be reviewed and accepted at the discretion of the Group Modelling Officer (In short if they require assembly, glue and paint they will be accepted).
- 47.4 **Note:** Models in the Sci-Fi/Fantasy Competition must be of the Plastic Kit variety. No Pre-Built or Pre-Painted Models, Snap Together Kits or Lego models will be accepted.
- 47.5 **Overall Appearance:** The overall appearance is judged on the first impression from approximately one arms distance. This takes into account the way the model is presented and the general appearance as would be seen by a casual observer.
- 47.6 **Paintwork:** The paintwork is judged on how the member has painted the model. It takes into account the use of brush or airbrush. For brush: whether there are brush marks, cleanness of line, thickness of paint and to a limited extent authenticity. For airbrush: whether there is over spray, cleanness of lines, thickness of paint and again to a limited extent authenticity. Overall: whether details have been painted e.g. cockpit, undercarriage, ordinances, engine etc.
- 47.7 **Attention to Detail:** This judging criterion shall be based on how the member has assembled the model and whether the member has detailed the model beyond just putting the kit together. Attention shall be given as to how the member has assembled all the small parts that are sometimes missed.
- 47.8 **Decals:** This judging criterion shall be based on how the decals are applied to the model, including correct alignment and an example of this is the direction that the kangaroo faces on Australian military models. A model without decals would be marked down accordingly if it would have markings in its real life.
- 47.9 **Overall Finish:** This judging criterion takes into account the overall finish of the model. This shall include how the joins are finished. It also takes into account how the model looks at closer inspection. This should be achieved without the need to pick up the model in order to inspect it thoroughly.
- 47.10 **Glasswork:** Glasswork shall take into account the way windows; canopies, lights etc. are attached to the model. It shall also take into account how the glasswork is detailed.



# AFTERNOON PARADE

## 48.0 Afternoon Parade Staff

48.1	Parade OC	Gp Comr. B. Fox
48.2	Parade Adjutant	Wg. Cpt S. Marks
48.3	Chief Marshal	Lt. Comr. J. Remington DSA, MSA.
48.4	Afternoon Duty Wing	Kingsford Smith Wing

## 49.0 Dress

- 49.1 Members are required to wear full Australian Air League uniform as laid down in Section 18 of the Australian Air League Manual. Note: Officers are to wear tunics.
- 49.2 Jumpers are not to be worn for the final parade unless the Parade OC gives explicit instructions otherwise.
- 49.3 All authorised medals and decorations **MUST** be worn. Name badges are **NOT** to be worn.
- 49.4 Members not in full and correct uniform will not be allowed to take part in the Afternoon Parade. All Wing and Squadron OCs are expected to strictly enforce this directive.

## 50.0 Duty of Care to Members

- 50.1 It is the responsibility of all Squadron OCs to ensure that their members are fit to take part in the Afternoon Parade. Members who are feeling ill should not be allowed to take part.
- 50.2 Squadron OCs are to ensure that their squadron members are sufficiently hydrated before the afternoon parade and have also had something to eat.
- 50.3 Wing OCs will ensure that the Squadrons within their Wing have followed these directives.

## 51.0 Afternoon Review Competition Entries

- 51.1 **Armbands**  
Armbands **MUST** be collected when handing in Parade Statements.
- 51.1.1 Officers Commanding Wings and Squadrons only will wear an armband on their left arm, which will be worn halfway between the shoulder and elbow.

## 52.0 Photography

- 52.1 No persons are allowed on to the field to take any photo, apart from person approved by the Group Field Commissioner. This include the March On, Presentations and March Off.
- 52.2 Any person found on the field taking photos will be asked to leave the field.

## 53.0 Afternoon Review Competition Requirements

- 53.1 Wing and Squadrons will be judged in competitions on the march according to their eligibility.
- 53.2 Competitions will be judged on the march as the Parade moves around the parade ground and will include the following:

### 53.3 Best Wing On The March

- 53.3.1 **Qualifications:** Members at least **30**  
Squadrons at least **2**

### 53.4 Best Squadron On The March

- 53.4.1 Qualifications:

**Total Members** **MINIMUM – 16**  
comprising of:

*Officers* At least **1**

*Flag Party* Fully constituted (i.e. **3** flags, **3** escorts and **1** NCO in charge)

*Flight* At least one flight with at least **9** members plus NCO in charge. One point shall be deducted for each member less than **19**, including the NCO. Squadrons may not field flights with more than **19** members in total.

Provided they meet the criteria for at least one flight, Squadrons with multiple flights will not be penalised for extra flights that do not meet this criteria.

### 53.5 Best Small Squadron On The March

- 53.5.1 Qualifications:

**Roll strength** Only Squadrons with a total roll strength of 20 or less (as at 30 September 2023) are eligible for this competition, regardless of the number of members attending on the day. Squadrons over this number compete in Best Squadron on the March.

**Total Members** **MAXIMUM – 15**  
**MINIMUM – 9**  
comprising of:

*Officers* At least **1**

*Flag Party* Fully constituted (i.e. **3** flags, **3** escorts and **1** NCO in charge)  
**OR**

**1** Squadron Flag, **2** escorts and an NCO in charge.

*Flight* Not more than **9** members plus an NCO in charge.

Those Squadrons deemed competitive according to the entry sheets will be judged in this category at the discretion of the marshals, and will not be competitive for the Best Squadron Trophy.

### 53.6 Best Flight On The March

- 53.6.1 **Qualifications:** **MAXIMUM – 19** (including NCO in charge)  
**MINIMUM – 10** (including NCO in charge).  
Must consist of at least **1** NCO in charge and **9** other members. One point shall be deducted from every Flight for each member less than **19**, including the NCO in charge. All flights within a Squadron that meet this criteria shall be eligible.

### 53.7 Best Flag Party On The March

- 53.7.1 **Qualifications:** Must be 3 Flag Formation (i.e. **3** flags, **3** escorts and **1** NCO in charge) as per section 13 of the Australian Air League Manual. Any flag parties with less than the numbers nominated above are non-competitive.

## 54.0 Afternoon Parade Order

54.1 Parade will assemble and march in the following order:

PARADE STAFF

*NSW Group Staff*

*NSW Group Flag Party*

*Mass Band*

- A** Hinkler / Ulm Wing
- B** Kingsford Smith Wing
- C** Kerr Wing
- D** Ilma Nicholson Wing
- E** Lawrence Hargrave Wing
- F** Robey Wing
- G** Keith Smith Wing
- H** Ross Smith Wing
- I** Southern Cross Wing
- J** Sadler Wing

## 55.0 Afternoon Parade Procedure

### 55.1 March On

- 55.1.1 Units are to commence to assemble in column of route on the driveway behind the Oval when directed in the order as determined in paragraph [54.1](#) of this circular.
- 55.1.2 The Parade will march off and enter the Oval, passing the dais and completing a circuit of the Oval. After completing one circuit, the parade will form up as directed. Refer to the diagram in [Appendix C](#). No General Salute will be given on the march on.
- 55.1.3 Once all units are in position, the Parade OC will give the order for all units to left turn into line and face the dais.

### 55.2 Presentations

Units are advised that if they are called to receive a presentation, the member accepting the award is to move quickly and smartly to the dais area.

### 55.3 March Off

- 55.3.1 **Parade Hand Over.** At the conclusion of the presentations, the Group Executive Commissioner orders the Parade to attention and hands the Parade back to the Parade OC.
- 55.3.2 The Parade OC orders all flags to the carry.
- 55.3.3 The Parade OC orders the parade to turn right into column of route.
- 55.3.4 **March Off.** At the order, the parade will march and pass the dais.
- 55.3.5 **Eyes Right, General Salute.** At the order, in succession of units, units perform an Eyes Right/General Salute as they pass the dais. All Officers salute (unless in a flag party) and all Squadron, Wing and Group Flags salute.
- 55.3.6 After passing the dais, the Parade marches to the rear of the parade ground. The massed AAL band assembles in front of the parade facing the dais and halts.

### 55.4 Final Ceremonies

- 55.4.1 **National Anthem.** The National Anthem will play. ALL Officers salute and flag parties will perform a General Salute.
- 55.4.2 **Group Flag March Off.** Following the National Anthem, the Group Flag Party will march off the parade ground. ALL Officers salute, and all Squadron and Wing flags will salute, as the Group Flag Party pass their immediate front.
- 55.4.3 **Lowering of National Flag.** After the Group Flag Parties have been marched off, the Parade OC gives the command to lower the Australian National Flag. ALL Officers salute and Flag Parties perform a General Salute.
- 55.4.4 **Order Flags.** Following the lowering of the Australian National Flag, the Parade OC orders all flags to the order.
- 55.4.5 **Dismissal.** At the completion of the above all OCs will be called to report to the Parade OC for de-briefing and return of armbands. When all OCs are dismissed they return to their units and immediately dismiss their units.
- 55.4.6 At the completion of the parade the **Wing OC of Hinkler / Ulm** is to ensure all members of his Wing is available and present for duty.

# FURTHER INFORMATION

## 56.0 Results

- 56.1 When finalised and available, all units taking part in the competitions will be given a summary of where they lost points in order that they may be corrected for future competitions.

## 57.0 Trophy Return

- 57.1 Wings, Squadrons and Individuals holding perpetual trophies from last year's Group Review competition(s) must ensure that they are returned to the Australian Air League Headquarters, 181 Penshurst Street, Beverly Hills, **in good repair, cleaned, polished and appropriately engraved, by 24<sup>th</sup> September 2023.**
- 57.2 Any Wing, Squadron or Individuals found not to have complied with paragraph 57.1 of this competition circular may be disqualified at the discretion of the Marshal from competing in this competition(s) for which they have not complied.

## 58.0 Requests for Further Information

- 58.1 Should any further information be required regarding the Group Review, please do not hesitate to contact the Group Field Commissioner, Gp Comr. Brendan Fox.

## Appendix A – Timetable

0700 hrs	Duty Wing ( <b>Kerr Wing</b> ) to report for duty
0800 hrs	All units to be present at the ground
0800 hrs	Education open for registration
0800 hrs	General Officer Briefing
0815 hrs	Official Opening by NSW Group Executive Commissioner and Flag Rise
0830 hrs	All Squadrons to prepare for competitions
<b>0830hrs</b>	<b>Block 1 Competition Registration Open</b>
<b>0830 hrs</b>	<b>Solo Drumming and Bugle Competitions commence</b>
<b>0830 hrs</b>	<b>Ball Games Competitions Commence</b>
0840 hrs	Judges Briefing
0900 hrs	Chuck Glider Competition Commences on outside field
0900 hrs	Block 1 Field Competitions Commence
0930 hrs	Education Judging commences hall closed
1000 hrs	Block 1 Registrations Close
1000 hrs	Block 2 Registrations Open
1030 hrs	Block 1 Field Competitions Close
1030 hrs	Block 2 Field Competitions Commence
1130 hrs	Block 2 Field Registrations Close
1130 hrs	Block 3 Field Registrations Open
1200 hrs	Block 2 Field Competitions Close
1200 hrs	Block 3 Field Competitions Commence
1300 hrs	Block 3 Field Registrations close
1300 hrs	Solo Registrations close
1330 hrs	Block 3 Field Competitions Close
1330 hrs	Solo Competitions Close
1330 hrs	All Afternoon Parade Statements to be handed in
1330 hrs	Squadrons and Wing to collect armbands
1400 hrs	Band Competitions Commence
1430 hrs	Afternoon Parade Forms Up
1500 hrs	Parade Marches On
1700 hrs	Approximate Completion Time
After Close <b>Hinkler / Ulm Wing</b> to assist in packing up	

**Timetable is subject to change on the day.** It is the responsibility of Squadron Officers to ensure that their competing units are at the correct place at the correct time. Close attention **must** be made to all public address announcements.

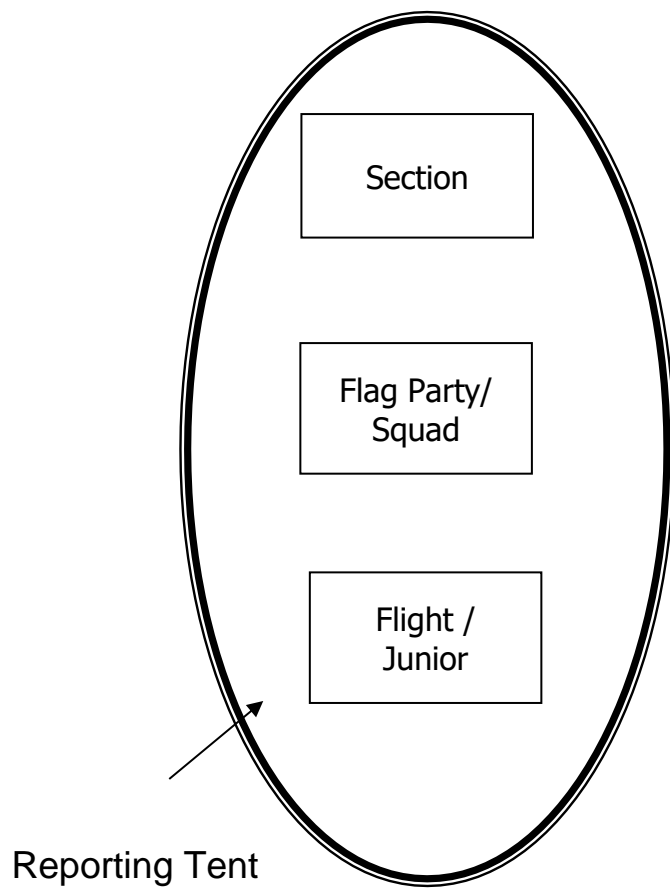
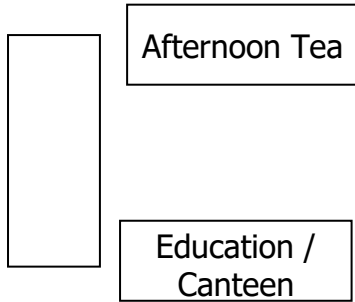
# Appendix B – Map



# Appendix C – Competitions Map

**Note: Subject to change**

*Not to scale*





# Appendix D – Afternoon Parade

**Note: Subject to change**

*Not to scale*

